EYFS (Reception), Term 1— Knowledge Organiser — DT — Me, Myself and I

Subject Specific Vocabulary

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word	definition
construction	The act or process of building or construction
materials	Materials are the substance that objects are made from
cut	Use a knife or scissors to divide something into pieces.
slot	A long, narrow opening into which something may be put
join	To put or fasten together
fix	To make stable or steady; fasten firmly; attach

Knowledge

- Explore, design, build using different construction kits
- Learn how to plan and select the correct resources needed to make a model.
- Verbally plan and create a model using different construction kit
- Share a finished model and talk about the processes in its creation.













EYFS (Reception), Term 2 — Knowledge Organiser — DT — Once Upon a Time (Traditional Story Character Masks)

Subject Specific Vocabulary

word	definition
design	To make, draw or write plans for
	something.
template	A pattern used as a guide for cutting
	or drawing .
cut	Use a knife or scissors to divide
	something into pieces.
join	To put or fasten together .
stick	To attach with tape, paste, glue, or
	similar.
glue	A sticky liquid that can join two
	things together.
product	The final completed design.

Knowledge

Using a template to create a design for a mask

Cut card and other materials with scissors

Use simple joining methods to decorate a mask

Sequence steps for construction

Reflect on a finished product and compare to their design

Know that a design is a way of planning our idea before we start





EYFS (Reception), Term 3 — Knowledge Organiser — DT— Food glorious Food

Subject Specific Vocabulary

word	definition
Fruit	the part of a plant that has seeds and flesh, such as apple or strawberry. Most fruits are sweet and can be eaten raw.
Vegetables	a plant or part of a plant, such as carrots, beans, or lettuce,
Knife	a tool with a handle and a thin, sharp blade, used for cutting
Handle	the part of an object made to be held in order to lift, move,
Chop	to cut by hitting many times with a very sharp tool
Slice	to use a knife or something like a knife to cut into or across
Cut	to pierce, slice, or open with a sharp tool such as a knife or scissors
Saucepan	a fairly deep cooking pan with a long handle
Blender	a machine used to prepare liquid foods by chopping and mixing at high speeds
Chopping board	a rectangular board, often made of wood, used for cutting
	vegetables or meats
Boil	to heat until bubbling
Mix	to put different things together so that the parts become one

Knowledge

- Design a soup recipe as a class
- Design soup packaging
- Chop plasticine safely
- Chop vegetables with support
- Taste the soup and give opinions
- Describe some of the following when tasting food: look, feel, smell and taste
- Choose their favourite packaging design and explain why
- Know that soup is ingredients (usually vegetables and liquid) blended together
- Know that vegetables are grown
- Recognise and name some common vegetables
- Know that different vegetables taste different
- Know that eating vegetables is good for us
- Discuss why different packages might be used for different foods





EYFS (Reception), Term 4 — Knowledge Organiser — DT — People Who Help Us (Junk Modelling:

Emergency Vehicles)

Subject Specific Vocabulary

word	definition
materials	Materials are the substance that objects are made from .
cut	Use a knife or scissors to divide something into pieces.
slot	A long, narrow opening into which something may be put.
join	To put or fasten together .
fix	To make stable or steady; fasten firmly; attach
stick	To attach with tape, paste, or glue .
bend	To fold card or paper into a different shape.
scissors	A tool used for cutting. Scissors are made up of two blades that are joined so that their edges may be opened and closed.
measure	The exact size, weight, or amount of something that is found by using a ruler or something similar.

Knowledge

Making verbal plans and material choices.

Developing a junk model.

Improving fine motor/scissor skills with a variety of materials.

Joining materials in a variety of ways (temporary and permanent).

Joining different materials together.

Describing their junk model, and how they intend to put it together

Giving a verbal evaluation of their own and others' junk models with adult support.

Checking to see if their model matches their plan.

Considering what they would do differently if they were to do it again.

Describing their favourite and least favourite part of their model.

To know there are a range to different materials that can be used to make a model and that they are all slightly different.

Making simple suggestions to fix their junk model.



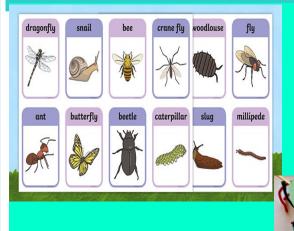
EYFS (Reception), Term 5 — Knowledge Organiser — DT — Minibeasts

Subject Specific Vocabulary

word	definition
materials	Materials are the substance that objects are made from
stick	To attach with tape, paste, glue, or similiar
cut	Use a knife or scissors to divide something into pieces.
slot	A long, narrow opening into which something may be put
snip	To cut or clip with short, quick strokes of scissors
measure	The exact size of something that is found by using a ruler
join	To put or fasten together
fix	To make stable or steady; fasten firmly; attach
split-pin	A thin metal rod divided into two parts that open out in order to fasten it in place

Knowledge

- Explore, design, build and evaluate a minibeast with moving parts
- Develop scissor skills.
- Learn how to plan and select the correct resources needed to make a model.
- Verbally plan and create a mini beast model
- Share a finished model and talk about the processes in its creation.



EYFS (Reception), Term 6 — Knowledge Organiser — DT — Wonderful Water

Subject Specific Vocabulary

word	definition
Waterproof	not letting water through
Absorb	to take in or soak up
Prediction	a statement that something might
	happen or is expected to happen
Variable	something that can change
Experiment	a carefully planned test used to dis-
	cover something
Investigation	the act of investigating

Knowledge

- Design a junk model boat
- Use knowledge from exploration to inform design
- Explore, design, build and evaluate a model boat
- Make a boat that floats and is waterproof, considering material choices.
- Make predictions about, and evaluate different materials to see if they are waterproof. •
- Make predictions about, and evaluate existing boats to see which floats best.
- Test the design and reflect on what could have been done differently.
- Investigate how the shapes and structure of a boat affect the way it moves
- Know that 'waterproof' materials are those which do not absorb water
- Know that some objects float and others sink.
- Know the different parts of a boat.

